

TRIBE LEADER INFORMATION



Friday – June 2nd

- TRIBE LEADERS – Need to deliver 2 pop up tents, small table and five gallon jug to their Chief Tribe Leader's house on Friday June 2nd. Chief Tribe Leaders will take it up to Camp Heber and set up in your reflection area.

Saturday – June 3rd

- All clothes and camping gear must be put in 50-55-gallon garbage sack (**See PACKING LIST**)
- Tribe Leaders must drop off their garbage sack of gear and tent on Sat June 3rd to their ward Location (**SEE CAMPING GEAR DROP OFF & PICK UP LOCATIONS**)
- Tribe Leaders tents will be set up by the Set Up Committee and located in the Stake Camp area

Monday – June 5th

- All youth and Tribe leader camping gear delivered to Camp Heber by Set up Committee

Wednesday – June 7th

- 6:00 am Stake Leaders arrive at Higley Center for Performing Arts
- 6:30 am Tribe Leaders & All YM/YW Presidencies arrive
- Please arrive in Nephite attire with satchel, water bottle and sack lunch
 - Tribe Leaders must be dropped off because cars cannot be left at Higley Performing Art Center
- 7:00 am Meeting for all Tribe Leaders begins promptly at 7:00
- Meeting will include a detailed review of the schedule and outline for the first day of Moroni's Quest
 - Ward YM/YW Leaders will be checking in the youth of their ward - instructions will be given at the morning meeting
 - Each youth will receive a lanyard which will identify their tribe and their seat assignment in the auditorium
 - Youth will be seated by tribe -Tribe Leaders will be at their tribes' seats to receive their youth.
- 8:00 am All youth arrive
- 8:30 am All youth and leaders seated in auditorium
- 9:00 am First Reenactment begins (broadcasted on Facebook Live)
- 10:00 am Load Buses & Depart for Camp Heber
- Youth will be dismissed as tribes and must be seated and ride up on bus as tribe (4 tribes per bus)
 - We encourage Tribe Leaders to use this time for everyone in tribe to get to know each other – (Chief tribe leaders will provide a "Bus Survival Kit" that will have get to know you games and other fun ice breakers)
 - One of the Tribe Leaders will be designated as the Bus Leader and will share with the youth right before they get to camp a little about Lehi and his families journey through the wilderness and how the hike represents that journey
- 2:00 pm Arrive at Camp Heber
- The first 7 buses will go directly to Camp Heber – the second group of buses will go to LDS church building to wait for approximately 20 minutes – first reenactment to divided into two groups due to size
 - Encourage youth to use bathrooms before they get off the bus – there will be 4 portable toilets at drop off location but that is insufficient for approximately 400 people
 - Youth and Tribe Leaders will hike approximately 1 mile to Nephi's Ship – this signifies the Lehi's family wandering through the wilderness (**See HIKING MAP**)
 - After reenactment Tribe Leaders will be guided to their reflection tents by Chief Tribe Leaders for first reflection.
 - Located at reflection tent will be your box of Books of Mormon, water bottles and pens to distribute to youth
 - After reflection ask youth to head to their ward tent, find their camping gear and get it set up
 - The remainder of the evening the youth will be with their wards

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Thursday – June 8th

- 7:00 am Tribe Leader Meeting located in Stake Campsite area
- 7:30 am Breakfast – All Tribe Leaders regardless of ward eat with the A Group
- 8:30 am Tribe Leaders lined up 1-55 outside of amphitheater
- Once all of your tribe are present you may be seated in the amphitheater – Report any missing tribe members to Chief Tribe Leader
 - The middle section of the amphitheater has been reserved for the tribes - however you can sit in a different location in the amphitheater
- 9:00 am Act 4: **Separation of the Nephites**
- Watch reenactment – after the youth will participate in a battle – half the youth will be Lamanites and half will be Nephites
 - Once horn sounds all youth will go to the tribe reflection area
 - When music begins playing it is time to end reflection and return to the amphitheater for the next reenactment
- 10:00 am Act 5: **Enos**. Go to Tribe Reflection. Music will signal time to return
- 11:00 am Act 6: **King Benjamin**. Go to Tribe Reflection. Music will signal time to return
- 12:00 pm Group A Lunch – All tribe leaders eat with A Group
- 12:30 pm Group B Lunch
- 1:00 pm Village & Games –All Tribe Leaders will be assigned a time to help at Village and Games (**See VILLAGE & GAMES ASSIGNMENTS**)
- Village and Games will end at 4:00 – the remainder of the day the youth will be with their wards

Friday - June 9th

- 7:00 am Tribe Leader meeting in Stake campsite
- 7:30 am Breakfast
- 8:30 am Tribe Leaders lined up 1-55 outside of amphitheater.
- Once all of your tribe is present you may be seated in the amphitheater – Report any missing tribe members to Chief Tribe Leader
- 9:00 am ACT 8: **Sons of Mosiah**. Go to Tribe Reflection. Music will signal time to return.
- 10:00 am ACT 9: **Alma and Amulek**. Go to Tribe Reflection. Music will signal time to return.
- 11:00 am ACT 10: **Ammon's Mission**. Go to Tribe Reflection. Music will signal time to return.
- 12:00 pm Group A Lunch
- 12:30 pm Group B Lunch
- 1:00 pm Tribe Leaders lined up 1-55 outside of amphitheater.
- Once all of your tribe is present you may be seated in the amphitheater – Report any missing tribe members to Chief Tribe Leader
- 1:30 pm ACT 11: **Anti-Nephi-Lehi's**. TL Reflection. Music will signal time to return.
- 2:30 pm ACT 12: **The War Chapters part 1**. Go to Tribe Reflection. Music will signal time to return
- 3:30 pm ACT 12: **The War Chapters part 2**.
- Stripling warriors brought onto stage - all other youth head to battle field, get swords and shields and await stripling warriors for battle
 - After battle all youth head to reflection area – Music will sound and youth dismissed to their ward areas for free time
 - The youth will be with their wards the remainder of the day
- 6:30 pm Meet with Tribe Leaders and YM/YW Presidents to explain Saturday reenactments

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Saturday June 10th

- 6:30 am Breakfast 6:30-8:30 - No Tribe Leader meeting
- 8:30 am Tribe Leaders lined up 1-55 outside of amphitheater
- 9:00 am ACT 14: **Mormon and Moroni.** Go to Tribe Reflection. Extra time to be alone and write in journal. Music will signal time to return.
- 10:30 pm ACT 15: **Joseph Smith**
- Stake presidency closing remarks – there will not be a tribe leader reflection after this reenactment
- 12:00 pm Group A Lunch
- 12:30 pm Group B Lunch
- 1:00 pm Pack and load trailers/clean up
- 1:30 pm Load Buses – Tribe leaders will ride home on buses with their tribe
- 2:00 pm Anticipated departure from Camp Heber
- 5:30 pm Pickup at Casteel High School (NEC of Power and Riggs)
- All youth and tribe leader gear will be brought home by the Take Down Committee later that evening (**SEE CAMPING GEAR DROP OFF & PICK UP LOCATIONS**)

For additional Information on Moroni's Quest schedule while at Camp Heber (**See MORONI'S QUEST SCHEDULE**)

TRIBE LEADER RESPONSIBILITIES



- Both husband and wife need to be able to attend Moroni's Quest from June 7th-10th
- You will both be responsible for the youth in your tribe (approximately 12). Get to know each of the youth in your tribe, love them and help them have a fun and spiritual experience at Moroni's Quest. You will receive the names of your Tribe members the morning of June 7th.
- Be spiritually prepared to lead reflections with your tribe after each Book of Mormon reenactment.
- The reflections you will be responsible for are Nephi Builds a Ship (Act 2), Lehi and the Family Separation (Act 4), Eno's Prayer (Act 5), King Benjamin (Act 6), Alma the Younger (Act 8), Alma and Amulek (Act 9), Ammon's Mission (Act 10), The Anti-Lehi-Nephi's (Act 11), Part I and II, The War Chapters (Acts 12 & 13), The Final Battle (Act 14). Don't forget to bring your reflection books with you to MQ.
- Help prepare leather Book of Mormon's for your tribe with leather covers and paper inserts – all supplies and instructions will be given to you.
- Come up with a Tribe name – be creative, please get your name approved. Some examples are: The Morgan Battalion, Manwaring the Armour of God, The Iron Rod Squad, The Rad Larsonites, The Slinging Slade Ites. Please send your tribe name to Heidi Jones at he.jones@cox.net.
- Everyone at Moroni's Quest will be wearing Nephi-like apparel. You will need to bring your own costume to wear. Examples and patterns are available at www.moronisquestaz.com.
- Provide **2 pop-up tents** for shade during your tribe's reflections. You will also need to provide a 5-gallon water jug and a table for your tribe.
- Provide a tent for the both of you to sleep in and any camping equipment you may want. You will also need to bring a camping chair for each of you. **Please label everything with your name and ward.** The Chief Tribe Leaders will be bringing up your pop-up tents, 5-gallon water jug, and table prior to June 7th. You will need to drop those items off at their house by **Friday June 2nd**. You will only want to have a backpack with you on the morning of June 7th because everyone will be hiking into camp. Your personal camping equipment and luggage will be coming up with your ward.
- The Stake will provide snacks and water to fill your 5-gallon jug for your tribe each day at camp. Please do not plan on bringing extra goodies to give to your tribe.
- Put together your tribe flag which should have the name of your tribe on it. Please bring your flag to the Higley Arts Center the morning of June 7th.
- Plan on arriving at the Higley Arts Center at 6:30 AM on June 7th to prepare for your tribe to arrive. You will need to be dropped off because you will not be able to leave your car there. You will be getting dropped off, after Moroni's Quest, at Casteel High School, so you will need to have someone pick you up from Casteel High on Saturday.
- Each of you need to register for Moroni's Quest at www.moronisquestaz.com and pay the \$100.00 per adult fee to your ward.
- For any questions please contact Marty & Heidi Jones
 - Marty Jones mp.jones@cox.net
 - Heidi Jones he.jones@cox.net